

Grayson Ducker

Animator

REEL

www.graysonducker.com

EMAIL

graysonducker@gmail.com

PHONE NUMBER

(336) 609-3868

LOCATION

Los Angeles, CA

EDUCATION

B.F.A Animation
Depaul University
Chicago, IL

MENTORSHIPS

Nara Youn
Taylor Gessler &
Robert Lanning

TECHNICAL SKILLS

Maya
Unreal Engine
Python Code
Shotgun
Perforce
Premiere
After Effects
Nuke

EXPERIENCE

AGORA VFX | Feb. 2024 – Present

- **GAMEPLAY ANIMATOR** - *Fortnite Sidekicks*
 - Animated creatures and characters using control rigs in Unreal Engine. I also created tools and scripts to help the team test and record animation in Unreal Engine.
- **ANIMATOR** - “Zoomies”
 - Animated creatures and animals in short loops using Maya.
- **ANIMATOR** - *Lego Fortnite*
 - Animated player emotes for lego characters and props on control rigs in Unreal Engine.

DNEG | July 2023 – Feb. 2024

- **PREVIS ARTIST** - [Unreleased Film]
 - Animated cameras, characters and vehicles to create previs sequences in Unreal Engine.

REACTOR VFX | Sept. 2023 – Oct. 2023

- **ANIMATOR** - [Unreleased Film]
 - Animated characters and creatures to live-action plates for a VFX film.

TAIKO STUDIOS | May 2023 – June 2023

- **ANIMATOR** - *Pokemon: Path to the Peak*
 - Animated characters and creatures for a stylized project.

DIGITAL DOMAIN | Oct. 2022 – Apr. 2023

- **ANIMATOR** - “Citadel”
 - Animated characters, vehicles and props for a live-action show.
- **PREVIS / TECHVIS ARTIST** - *Thunderbolts, Agatha All Along, The Electric State*
 - Animated cameras and characters to create previs sequences to expand upon scripts and storyboards.

THE THIRD FLOOR | Jul. 2021 – Sep. 2022

- **PREVIS ARTIST** - *Avatar: The Way of Water*
 - Created 3D animated scenes for a virtual production, combining keyframe animation and motion capture.
- **POSTVIS ARTIST** - *Thor: Love and Thunder*
 - Camera tracked, animated, and composited CG characters and creatures with live-action plates.

SHORT FILMS

ANIMATOR - “A Jeju Story”

- Animated 3D characters and creatures while helping with camera.

DIRECTOR / ANIMATION SUPERVISOR - “Interior Disaster”

- Remotely organized and led a team of 40 artists to build and animate original characters in a memorable story.